

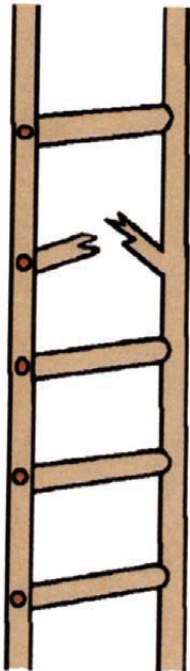
When to say "NO"



Broken tools



Messy work areas



Broken ladders

Bottles that aren't labelled

